LET'S GO ON A READING ADVENTURE!

This Notebook belongs to:

_____

Age: _____

Phone Number: _____

Draw yourself here:

ACTIVITY:

Help the parrot find his way to the pirate!

15

BINGO

How many boxes can you check off before the end of summer?

Read a comic book or graphic novel	Draw a picture inspired by a book	Read in a fort (or your bed)	Read a book recommended by a friend or family member
Read a Greek myth	Learn a magic trick	Read a book that was made into a movie	Read outside
Write a note or letter to someone	Read a non-fiction book or story	Pick a recipe from a book then try to make it (get your parents to help)	Read out loud to someone. A parent, a pet or even your teddy bear
Visit your library	Read a story, fairy tale, legend or fable	Play a board game	Read a story that begins with: 'Once upon a time'

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CHALLENGE: MAP LIKE A PIRATE
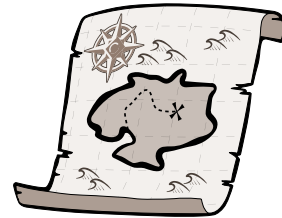
1. Hide a treasure somewhere in your house.
2. Draw a map showing where you hid the treasure.
3. Give the map to someone else to see if they can follow it and find the treasure.

Mark an X complete

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Summer Reading Club

ADVENTURE LOGBOOK

Ages: 7+

HAVE A GREAT SUMMER!
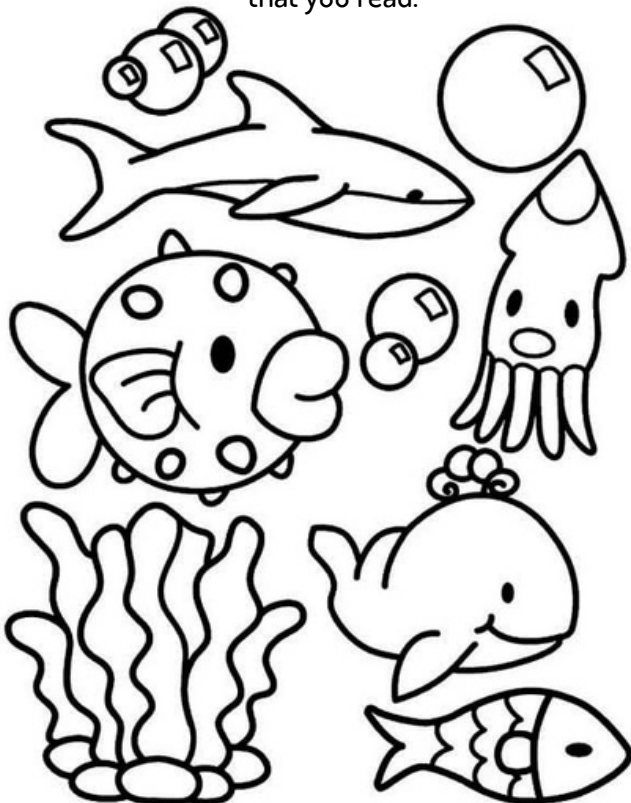
READING LOG 5:

Colour in an ocean creature for each 20 minutes that you read.

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INSTRUCTIONS:

Hello adventurer!

Use this adventure logbook to record your reading adventures this summer!

How Summer Reading Club works:
- Ages **7 and under**, record the number of books you read.
- Ages **8 and up**, record every 15 minutes that you read.
- 10 entries = 1 ballot.
- Hand in a full sheet to get your ballot.
- In addition, you will earn 1 ballot for every logbook you complete and hand in (you can do more than one).
- Get your ballots from the PEPL library desk.

To complete your book:
- Fill all five reading logs and complete each challenge/activity.

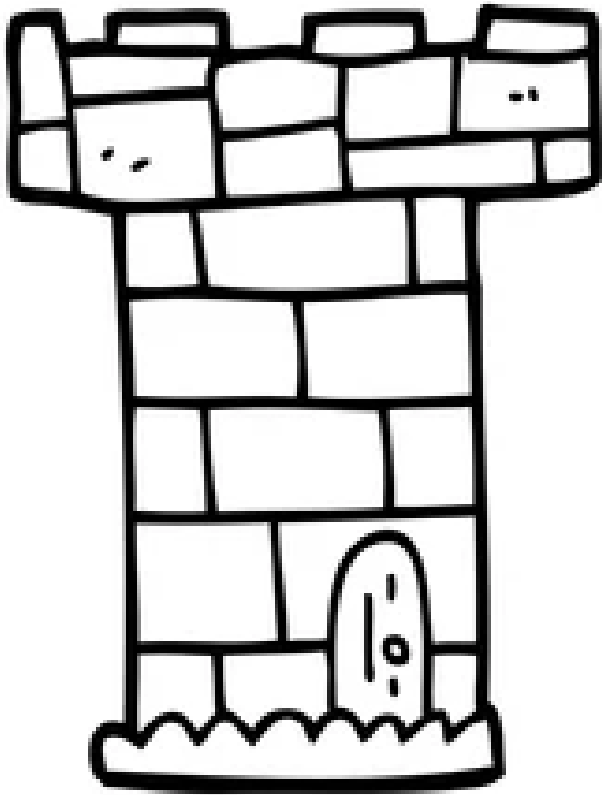   Hand in your completed logbook at the library by **August 30th** to earn your ballots.

Prizes will be drawn at the end of summer. Happy reading!

-Your Friends at Perth East Public Library

READING LOG 4:

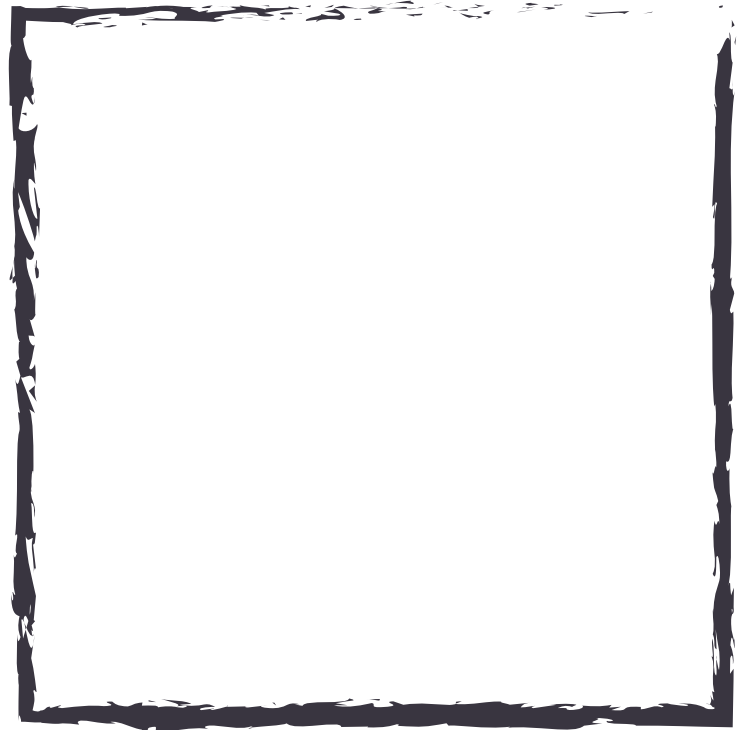Colour in a brink for each 10 minutes that you read.

12

ACTIVITY:

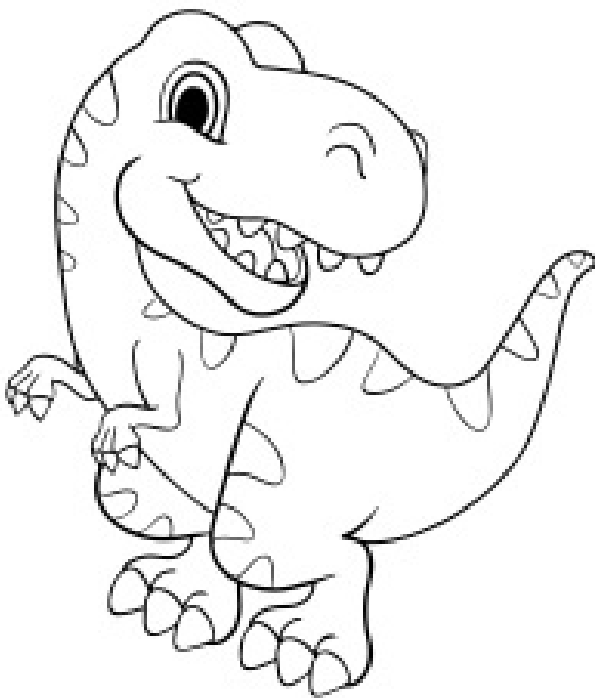**Draw an Invention you want to create.**
Use your imagination to draw something you would like to invent in the space below.
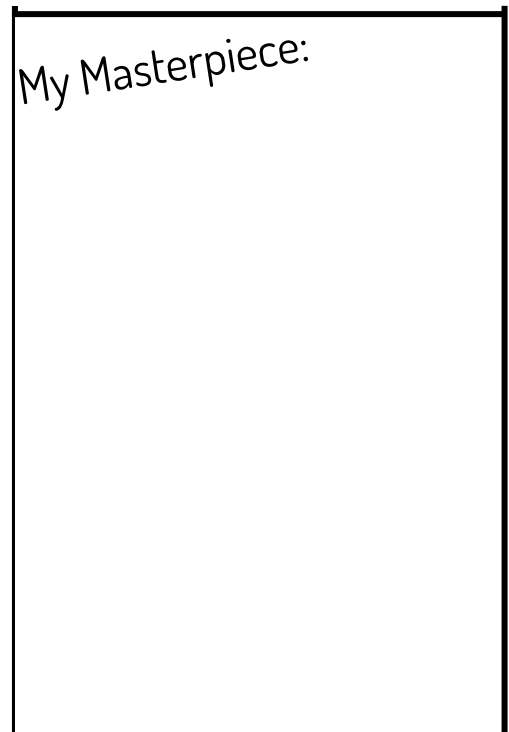
5

READING LOG 3:

Colour in a marking on the dinosaur for each 10 minutes that you read.
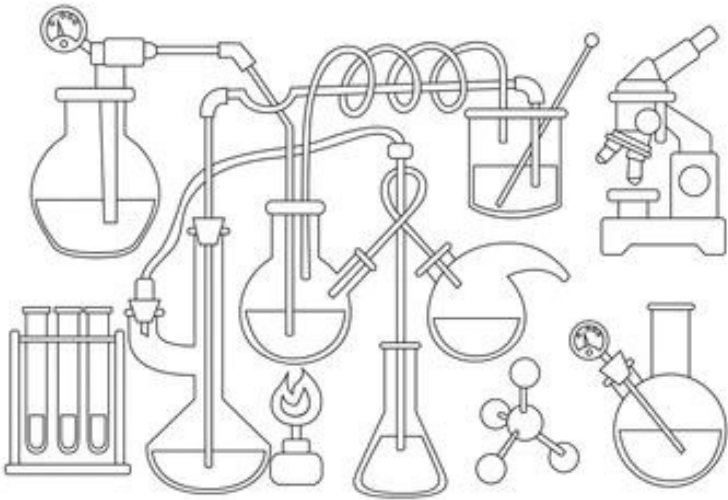
10

CHALLENGE:

Draw your own Masterpiece!
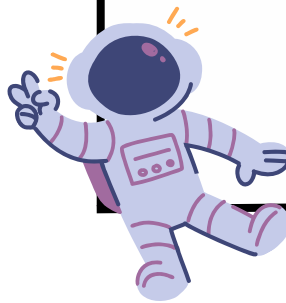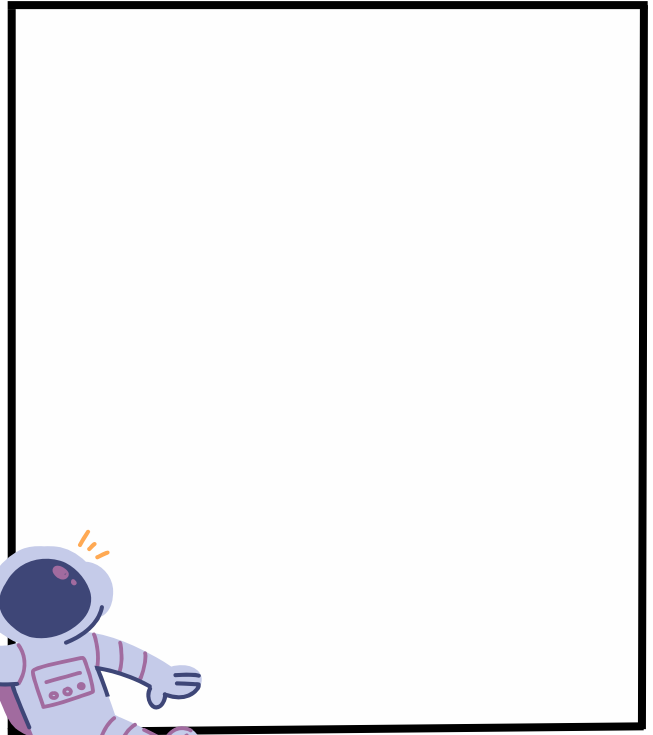
My Masterpiece:

7

READING LOG 1:

Colour in a piece of lab equipment for each 15 minutes that you read.

6

ACTIVITY:

Design your own spaceship.

11

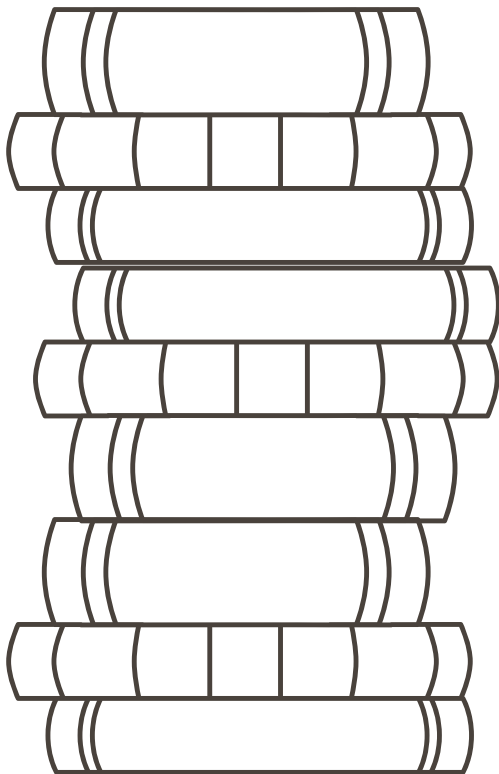# READING LOG 2:

Colour in a book for each 15 minutes that you read.

8

CHALLENGE:

Spot the differences.

9